

Active monitoring framework for Software-Defined Networks

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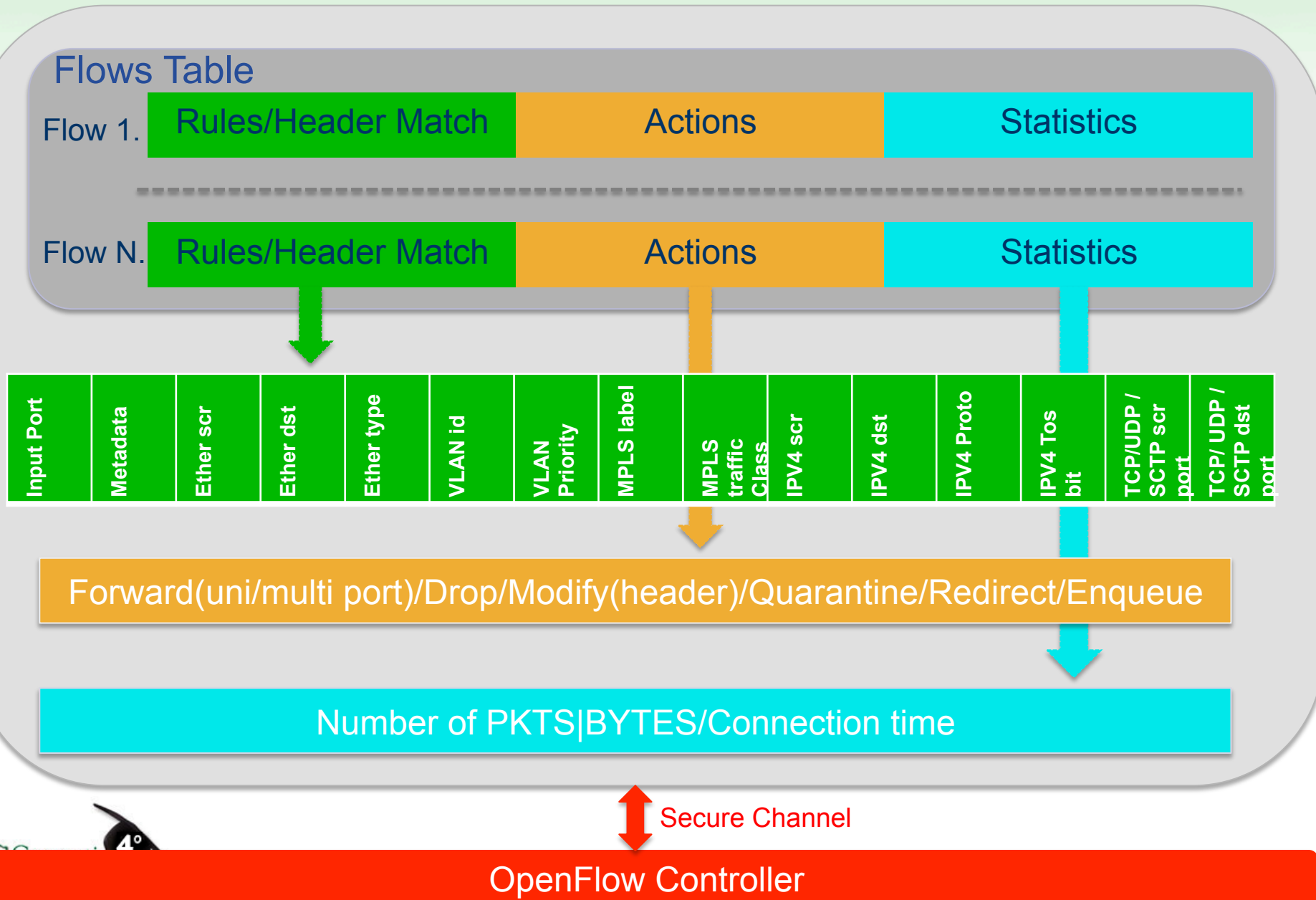
4° Borsisti Day – 13/09/2013



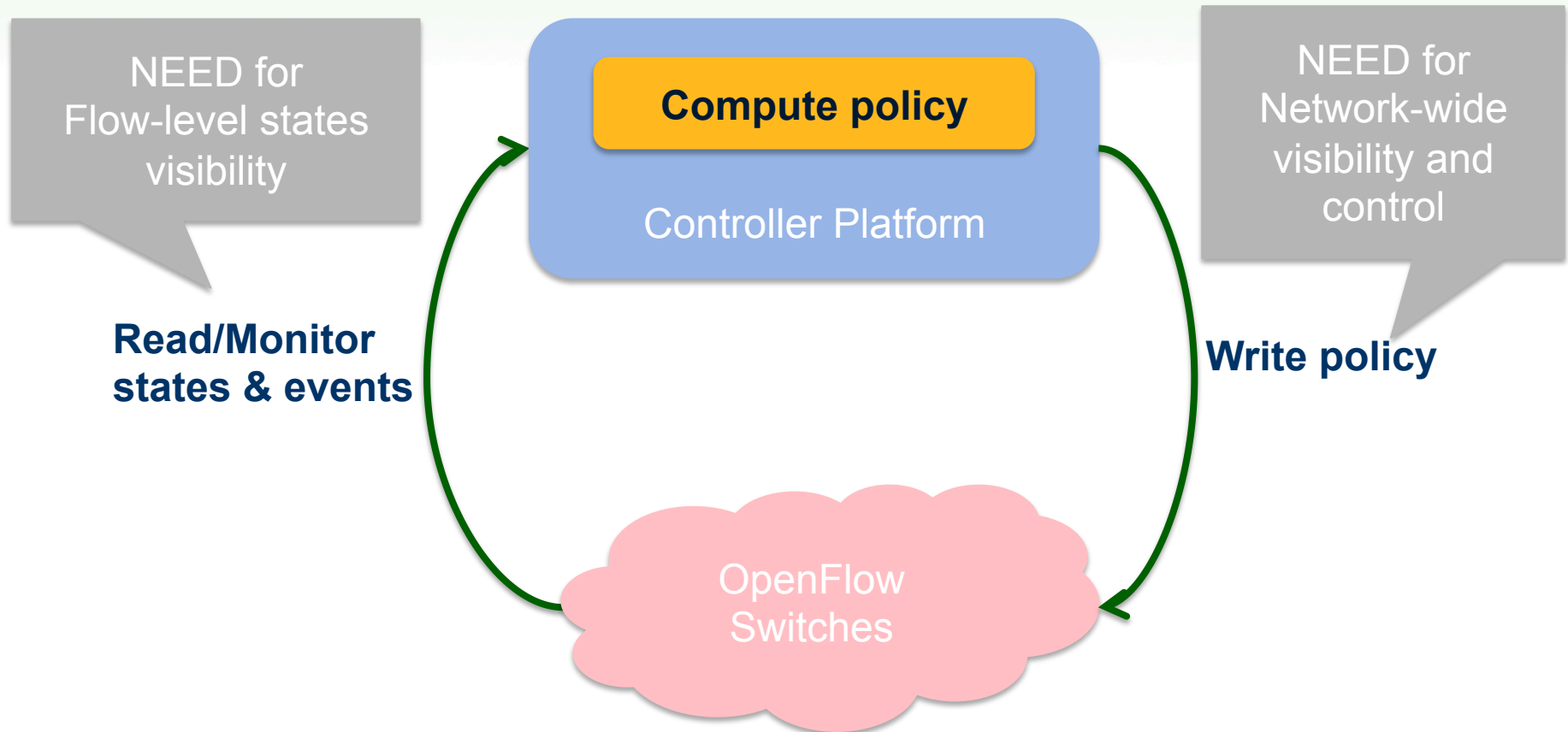
SDN: General overview

- Goal: Simplify networking and enable new applications
- Separation of control plane and data plane
 - Decouple the system that makes decisions about where traffic is sent (the control plane) from the underlying system that forwards traffic to the selected destination (the data plane)
 - Enable flow-based network programmability from controllers
- Features:
 - Increase network reliability, flexibility and Possibly Security
 - Automated management
 - Uniform policy enforcement
- Network operators and administrators can programmatically configure through network abstraction

OpenFlow Protocol Architecture



SDN Monitoring: 3 steps



Monitoring tasks challenges

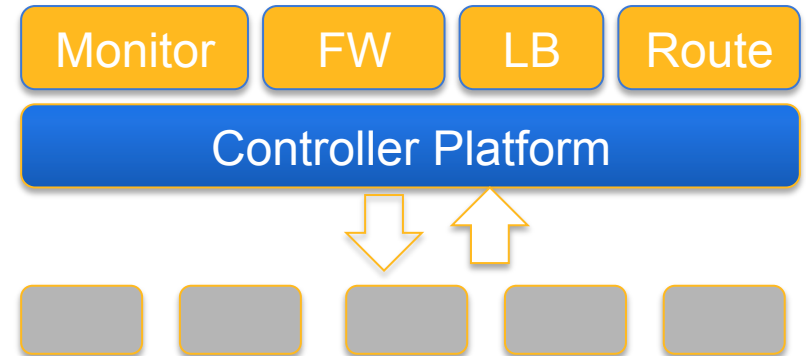
- OpenFlow is a low level of abstraction
 - Event handling: which event for which flow
 - Sophisticated event
 - Controller visibility
 - sees events that the switches do not know how to handle
- Matching rules
 - List of rules could be OK for DPI (e.g. SNORT), but not sufficiently expressive for a general purpose monitoring.
 - Limit number of rules (limited space not enough for all possible patterns)

Monitoring tasks challenges

- Feedback loop from actions
 - state handling is needed to track attack evolution

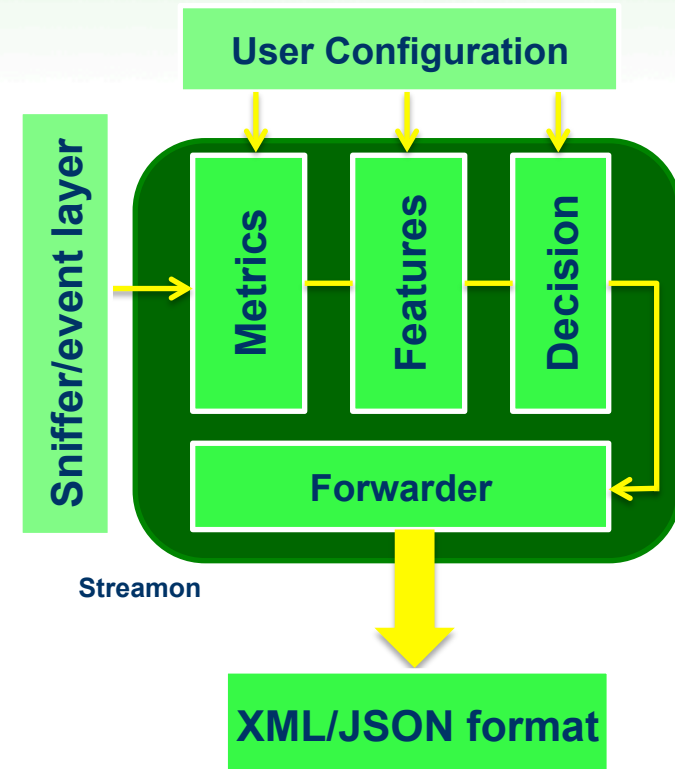


- Policy composition
 - Modularize controller

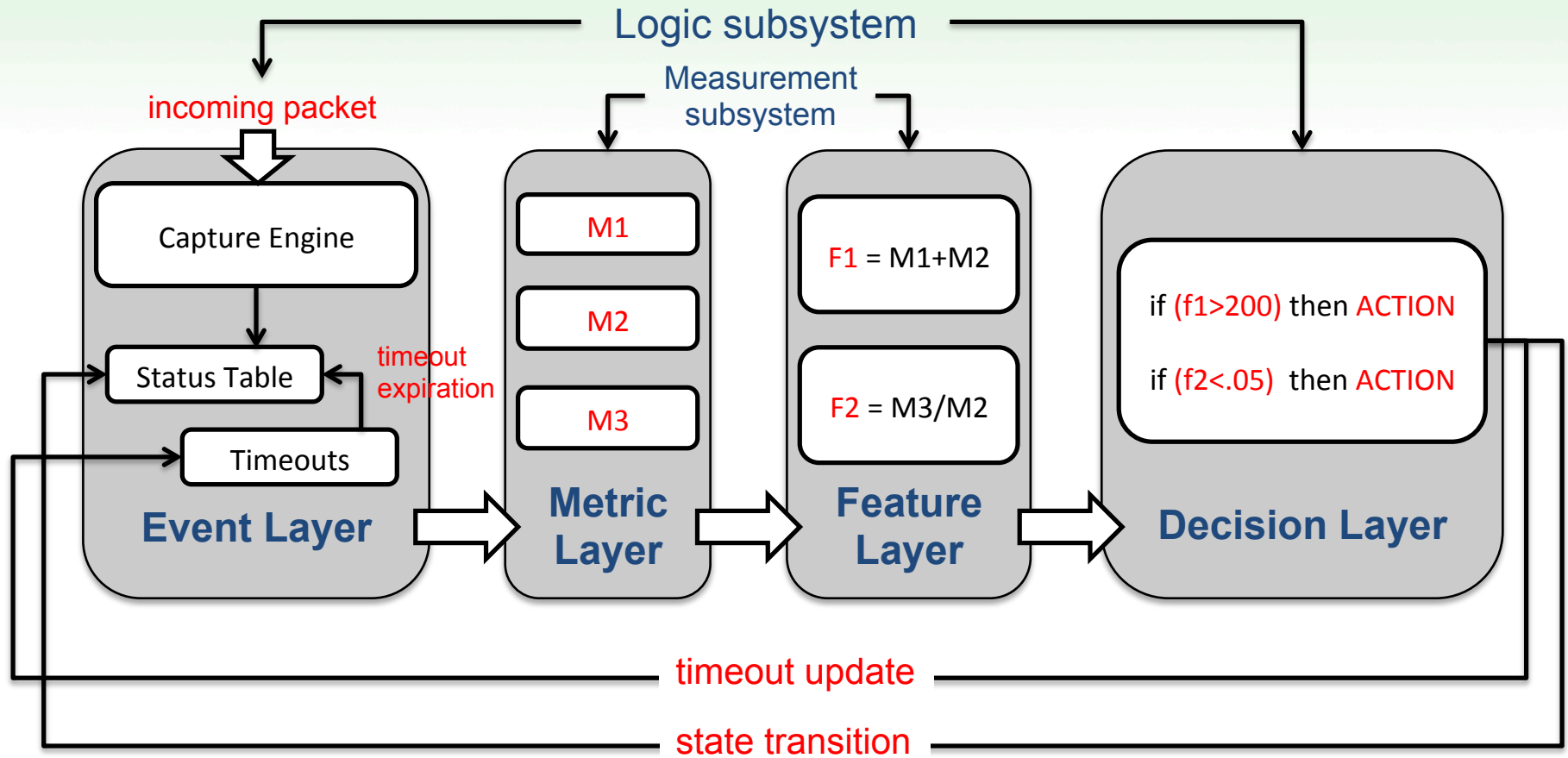


Monitoring Application

- **a software-defined stream-based monitoring API**
- Programmable monitoring probes
 - exploits eXtended Finite State Machines (XFSM)
 - Using compact data structure(bloom filter and counter bloom filter)
 - simple high level Application Programming Interface
 - Users can easily configure the application with their own metrics/features and the decision entries(high-level XML- like language).
 - Configurable output.



Monitoring Architecture



What to describe in configuration

- **EVENTS**

- Triggered by packet arrival:
 - matching rule (e.g. DDoS: TCP protocol with SYN flag)
 - extract flow key (e.g. ip.dst)
- Set by internal timeouts

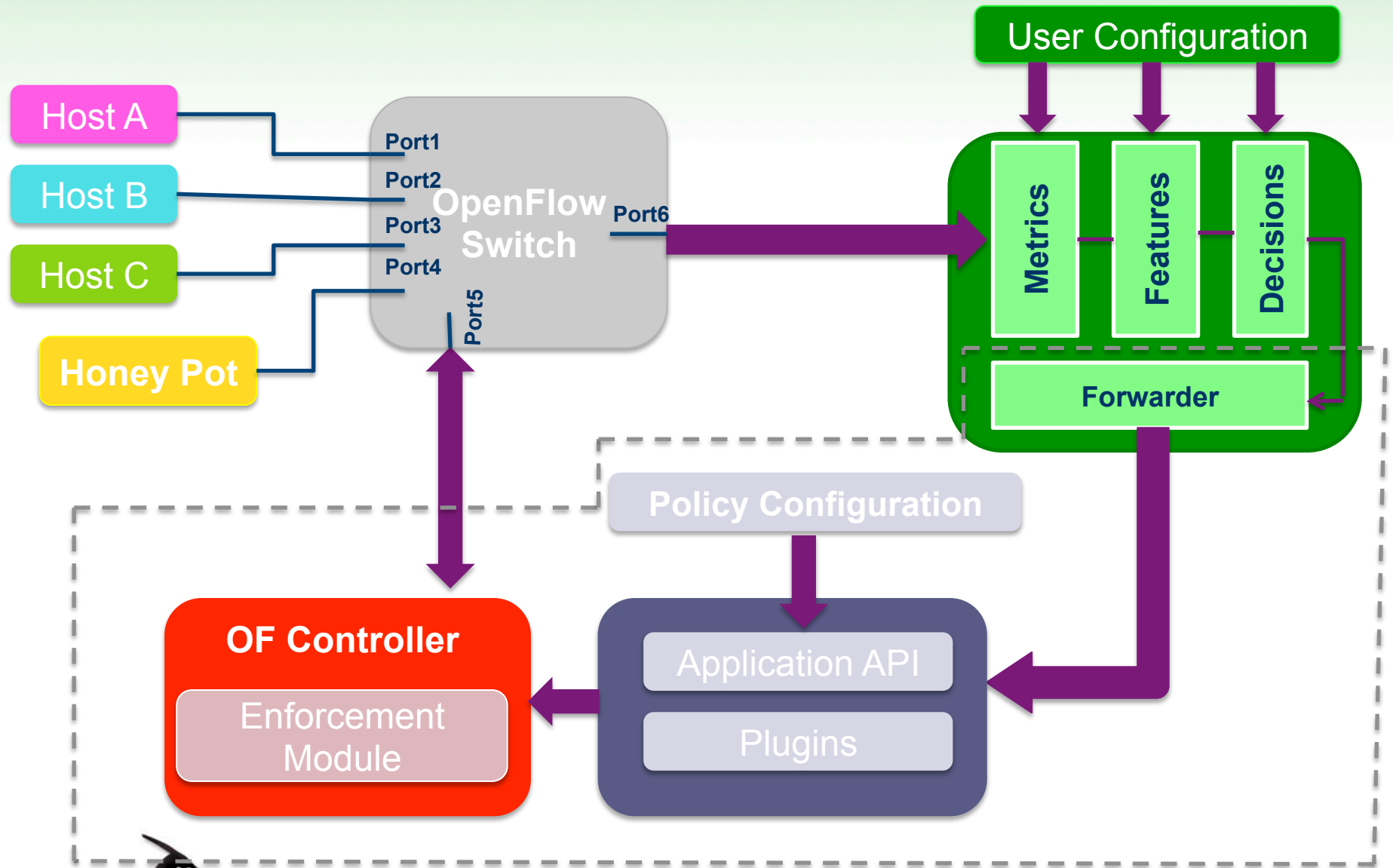
- **METRICS & FEATURES**

- Scalable hard-coded metrics (CBF)
 - M_1 = number of TCP SYN addressed to a same target in 60 seconds.
 - M_2 = TCP Syn rate over specific time window (rate of each host contacts each destination IP addresses; (ipsrc|ipdst))
- Flexible features (arbitrary operations of metric outputs)
 - What to set (or export) when an event/ transition occurs
 - $F_1 = M_1$; *if ($F_1 < threshold$) then (state=default) else (state=monitor && set timeout)*
 - Timeout expires; *if ($F_1(t) > 1.2 * F_1(t-1)$) then (state=attack)*

What to describe in configuration

- **XFSM (eXtended Finite State Machines)**
 - TRACKING STATES: user-defined (if needed)
 - STATE TRANSITIONS
 - Which events cause transition, AND under which measurement conditions
 - associated ACTIONS
(DROP, FORWARD, MARK, UPDATE/SET TIMEOUT)
 - E.g. filter traffic at attack state (i.e. using M2, the user starting activities before the DDoS attack is not filtered)

High Level System Architecture



- Traffic monitoring application sniff the network traffic.
- Traffic Feature extraction for every flow
 - User based configuration
- Exported message from Monitoring
 - Base on the Type of Event allows to configure the output message.
 - E.g. TCP syn DDOS, report (scr.addr & dst.addr), attack type, status
- Policy User Configuration
 - Defines Rules/Policy for different type of Event.
- Develop module for mitigation response.
 - Policy enforcement in controller
- Flow Rules Installation in Switch

- Define interfaces between monitoring and OF controller
- Setup OF network (real or emulated)
- Define some policies for different type of threats
- Develop the monitoring-interfaced OF controller application
- Tests and measurements

Thank you

Q & A